down a few pegs and get some contracts in Aztlan. Good luck, though. > Mr. Bonds.

- > Also, look for Aztlan and Aztechnology to start working on some "other" problems like the Yucatan and Denver.
- > Pyramid Watcher
- > Hey, better late than never, but I found Hard Exit! She's back home in Atlanta and well, she's alive. It took a while but I found out what happened to her. She and her crew were hired to pull some VIPs out of Bogotá after it was closed off. Long story short, their ride out was compromised (read: blown to hell) and they had to take shelter to reassess their options. A stray artillery round hit the building they're in, killing the rest but burying Hard Exit alive. She was down there, in a two-meter space for over a week before a UN rescue team found her. I went to see her, and I could tell she was shaken. She won't admit it, but she's hurting. Something is wrong.
- > The only thing that's fucking wrong is that people need to leave me the fuck alone for a while. I don't need any damn pity and I sure as hell don't need any coddling here. I can still handle my shit.
 > Hard Exit
- > OK, well since we're on the subject of good news: I think I found Marcos. Problem is, he was in the company of some ghost cartel types and went back with them to one of their compounds. I know his last run was trying to get supplies into Bogotá before he went off the grid but at least he's alive. > Sticks
- > And I bet he'll have one
 hell of a story to tell.
 > Glitch

South America has been through the wringer in the past few years. And for all the destruction, changing players, and changing rules, it is still a place where the shadows run deep. Because now that the militaries have receded, that's where the war will continue to be fought.

